



RESPONSIBILITY – it's up to me; I am the one myself and others depend on to make it happen

PLAYers are responsible for their actions on the golf course. It is up to them to keep score, repair divots, rake bunkers, repair ball marks on the green and keep up with the pace of play.

WORDS TO KNOW

Object of the game of golf: To hit the ball into the hole in the fewest strokes (swings + penalties)

Etiquette: Manners and actions used by PLAYers

Fore! A warning shouted to alert other PLAYers that you are about to hit the ball or have hit a ball that is headed toward them

Stroke: The points a PLAYer gets by swinging the golf club or getting a penalty

Penalty: When a PLAYer breaks a rule, he/she is given a penalty. The penalty is usually a stroke or two added to the score. Other penalties are sometimes given such as losing distance or losing a hole.

Habit: Actions PLAYers do so often they become automatic and can be done without thinking

Energy (Healthy Habit): The body's fuel for living; including sleep

Play (Healthy Habit): The ultimate form of exercise that is done for fun and enjoyment

Safety (Healthy Habit): Actions done to stay out of danger and lower the chance of a PLAYer getting hurt

Putt: A short shot that rolls; usually done on the putting green

Chip: A short shot that goes low in the air and lots of roll; usually started from just off the side of the green

Pitch: A short shot that goes high and has only a little roll; usually done from a few yards off the green when a PLAYer needs to go over something like a bunker

Full Swing: A big swing to hit the ball as far as the club will make it go

THINGS TO THINK ABOUT

A PLAYer learns about the Code of Conduct and shows responsibility for the surroundings in his/her actions by:

1. Keeping up with the pace of play
2. Taking care of the golf course by repairing ball marks and replacing divots; taking care of his/her equipment by keeping it clean and ready to play.

ACTIVITY

GAME you can play: Lily Pads

Supplies: golf balls, 9-iron or pitching wedge, items to make targets such as towels or string.

How to play:

- Spread out the targets (lily pads) on the green (targets can be different sizes).
- Each PLAYer chips his/her golf ball onto a lily pad.
- Each team should know which golf balls belong to their team. (For example, one team hits yellow golf balls and the other team hits white golf balls.) Another option is for PLAYers to work together to pick a team logo and put that on the ball with a marker. (A smiley face is one idea.)
- The team with the most golf balls in or on the targets (lily pads) wins the game.